Honglin Qu

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WORK EXPERIENCE

Software Engineer, TikTok

- Architected and implemented scalable and robust Golang, Python and Java microservices, using technologies such as RPC, Thrift, MySQL, Redis, Kafka and Kubernetes to deliver live streaming features to global user base of over 1 billion.
- Built data products to provide meaningful and accurate data for different stakeholders with optimized performance.
- Took the initiative to refactor existing system such as data storage, services communication, and application logics, boosting several services' query performance by average of 150%, significantly improving user experience.
- Implemented metrics middleware and alerting in various services, enabling proactive issue detection in service, leading to 80% drop in number of my team's average on-call issues.

Software Engineer & DevOps, Spark

- Implement and managed CI/CD pipelines for several key applications with over 500k users using Docker, Terraform, AWS and Azure services.
- Developed internal tooling and platforms for managing on premise and cloud server builder dependencies using React, Python, Java, Nodejs (Express), reduced storage space extensively and sped up applications build process, saving estimated value of \$300k annually.

Software Developer Intern, Akuna Capital

- Designed, developed, tested, and maintained real-time market data visualisation applications using C#, .Net, NUnit, JavaScript/TypeScript (React) and Python.
- Used message brokers to retrieve **billions** of time series market data daily and wrote highly parallel program to filter and clean these data, integrated efficient storage with TimescaleDB, capable of handling complex queries within 0.3 seconds.
- Deployed applications using Docker and Kubernetes. Prometheus for metrics collection and Grafana for monitoring.

Software Developer Intern, Tidy

- Migrated legacy backend infrastructure to modern stack, utilising C#, .NET and Azure DevOps with CLEAN architecture.
- Developed administrative portal for managing all customers' statuses with React, TypeScript, C# and ASP.NET Core.
- Added hundreds of unit tests and improved the test coverage of core project to 100%, reducing frequencies of failures in several features by up to 75%.

Graduate Teaching Assistant, University of Auckland

• Led tutorials for over 200 students in courses: Object Oriented Programming, Web Development and Operating Systems.

SKILLS

DEVELOPMENT: Java, Golang, C# (.Net), Python, JavaScript/TypeScript (React), SQL, Redis, Kafka, Elasticsearch DEVOPS: Linux, Git, Docker, Kubernetes, Terraform, AWS (DynamoDB, EKS, SQS/SNS, S3, Lambda), Azure, Prometheus, Grafana, ArgoCD

OTHER: Operating Systems, Networking, Software Architecture, Agile methodology, Data Structure and Algorithms

CERTIFICATIONS

Certified Kubernetes Application Developer (CKAD)	View
AWS Certified Solutions Architect – Associate	View
HashiCorp Certified – Terraform Associate	View

EDUCATION

Bachelor of Engineering with Honours - Software Engineering, University of Auckland	2020 - 2023
Engineering GPA: 8.6/9 (A/A+ Average) - First Class Honours	
Faculty of Engineering Dean's Honours List - Top 5% in the cohort	

VOLUNTEERING

Software Developer, Sydney Quant Traders	January 2023 - November 2023	
• Designed and implemented new functionalities for the club's mock trading website using React, Python and WebSocket.		
Software Developer & Tutor, Microsoft Student Accelerator	January 2022 - November 2022	
 Designed and tutored a year-long curriculum focusing on React, .NET 6, Firebase, WebSocket, CI/CD, AWS. 		

November 2023 - Present

November 2022 - February 2023

April 2023 - November 2023

May 2022 - July 2022

June 2022 - October 2023